Dmytro Dutko

Product Designer & Design Engineer
B2B SaaS | Design Systems | Mobile & OTT | AI Workflows
Valencia, Spain | dutkod2369@gmail.com | +34 674 91 01 84 | LinkedIn | Portfolio

Product Designer and Design Engineer with 5+ years across complex B2B/B2C platforms in automotive, pharma, fintech and web3. Design web, mobile and multi-platform OTT experiences, using AI across ideation, Figma workflows and code-based prototyping. Led UX strategy for ecosystems of 5+ products, built 3 scalable design systems (250+ components, 150+ tokens), and accelerated release cycles 3x.

EXPERIENCE

OXAGILE — Remote

Product Designer — *May 2026 - Present*

Part-time: May - June 2026 | Full-time: July 2026 - Present

- Designed an NDA-protected interactive reporting experience for senior management and executive stakeholders of a global pharmaceutical enterprise client.
- Owned UX architecture, information structure, report navigation and data-heavy UI. Adapted the client's design system and created report-specific Figma components: KPI cards, chart containers, navigation states and expandable details.
- Design mobile and OTT application experiences across multiple platforms, adapting layouts, navigation and interaction patterns to platform-specific requirements.
- Use AI across ideation, Figma workflows and interactive prototyping to explore, communicate and refine design solutions.
- Collaborate with frontend developers and client leads to align design decisions, data models and engineering constraints.

DILIZY.AI & ECOSYSTEM — Orihuela Costa, Spain (On-site)

Key Product Designer — *September 2024 - April 2026*

- Led end-to-end UX strategy across 5 automotive products: B2B SaaS, B2C mobile apps, CRM and landing pages, ensuring consistent experiences across touchpoints.
- Built a core design system for DMS, Service Provider and PWA platforms (250+ components, 150+ tokens), adopted by a cross-functional team of 8. Accelerated release cycles 3x through Figma Variables and structured component libraries.
- Created 2 additional design systems with token-based theming for mobile car import and vehicle inspection products, supporting consistent experiences across iOS and Android.
- Redesigned a vehicle inspection app end-to-end: damage mapping, step-by-step reporting and PDF/WebView outputs. Increased inspector efficiency by 40%.
- Designed dashboards for CRM, DMS, Service Provider, Rent Car and Auctions; consulted on landing page UX/UI to improve conversion rates.

INDEPENDENT PRODUCT DESIGNER — Freelance

Product Design & Web Delivery — *March 2021 - August 2024*

- **Web3 & FinTech:** Designed complex B2B interfaces, including a prop-trading marketplace, an investment fund mobile app and a custom backtesting tool adopted by 50% of beta users. Translated financial data and Web3 logic into intuitive experiences.
- **0-to-1 Web Delivery:** Partnered with international founders to design and develop 20+ landing pages for crypto and finance startups in Framer/Webflow, from UX discovery to frontend execution.

SKILLS

Design: Product Design, UX/UI, Design Systems, Information Architecture, Interaction Design, Dashboards, Responsive Design, Mobile (iOS/Android), Multi-platform OTT, Accessibility (WCAG).
AI & Prototyping: AI-assisted ideation, Figma workflows and code-based interactive prototypes. Daily tools: Claude, ChatGPT, Perplexity, Figma AI / Make, Midjourney.
UX Research: CustDev, CJM, JTBD, User Stories, Usability Testing, A/B Testing, Competitor Analysis.
Tools: Figma (Auto Layout, Variables, Dev Mode), Adobe CC, Miro, FigJam, Notion, Framer, Webflow, HTML/CSS.
Languages: English (B2), Spanish (Fluent), Ukrainian (Native), Russian (Native).
Other: Volunteer UX/UI for Volynske Bratstvo (2025) and Codekids Education (2023).

EDUCATION

Tourism Business: University of Valencia. Ongoing since 2021.
Anthropic certifications (2026): Introduction to Claude Cowork; Claude 101.
Courses: UX/UI by AliceK; Design Systems (Figma).